Meeting Minutes

Date: 22/03/15

Attendants:   
Courtney-jade Pearson   
Aaron Kegge  
Thomas McCarthy

Missing:   
N/A

Topic of meeting:   
Robs meeting feedback   
  
  
Topic Discussion

In robs meeting we were discussing our team’s communication and hours logged. We couldn’t show how many hours we have been working on as we have been using GitHub instead of Jira, this means we will have to manually locate the hours for our final presentation. Each team member had tasks left in the ‘To do’ or ‘In progress section’ by Wednesday 22nd march, this lead to future problems. One problem was that the health bar wasn’t done in time so Aaron couldn’t add it into the current game level. This tasks has been moved onto this current week meaning it should be done before the 3rd presentation. Animation was the second problem as in our last presentation they expected to see the characters moving, because Courtney had difficulties with the animation Aaron decided to take on the task. The animation should be done before the 3rd presentation, if this is not done on time we will leave a lot of development to do in the Easter break which is not suitable.